

Gripping Computer Science 3

Objectives	Chapter	Week
To understand the basic logical operations of a computer	1. How Does a computer work?	Week 1
		Week 2
		Week 3
		Week 4
To learn about different components of a computer system	2. The Computer System	Week 5
		Week 6
		Week 7
		Week 8
To learn about the CPU, it's components and usage.	3. Inside the CPU	Week 9
		Week 10
		Week 11
		Week 12
To learn about computer ergonomics	4. Safe Computing	Week 13
		Week 14
		Week 15
		Week 16
To learn about the functionalities of a Windows environment	5. Welcome to Windows	Week 17
		Week 18
		Week 19
		Week 20
Final Term Syllabus		
To learn using the Paint software on windows	6. Drawing and Coloring	Week 21
		Week 22
To learn using the word processing software on Windows	7. Introduction to Microsoft Word	Week 23
		Week 24
To learn about formation of LOGO and graphics.	8. Logo	Week 25
		Week 26
To improve students computer skills with project work	Project Work	Week 27
		Week 28
Conduct Final Examination		